

BHAVESH SUTHAR

animator/teacher/storyteller

Phone: 02762 264504. Mobile: +91-098794 68653

E-mail: bhavesh_suthar99@yahoo.com

Seeking assignments in 3D Animation and character animation with an organization of repute

Career Abstract

- ⇒ Over **4 years** of experience in 3D animations, presentations, Computer Graphic in India
- ⇒ Conceptualizing designs and converting them into 3D animations using tools like **Autodesk MAYA, Autodesk Motion Builder, Autodesk 3ds Max, Adobe Photoshop, Adobe Aftereffects, and Adobe Premiere**
- ⇒ Strong communication, collaboration & team building skills with proficiency at grasping new technical concepts quickly and utilise the same in a productive manner

Domain Knowledge

Functional

- ⇒ Ascertaining client's requirements and developing character animation, concepts and specifications; communicating style and guidelines to deliver consistent, high-quality work.
- ⇒ Realising the Art Vision through the aesthetic and technical standards of the animation.
- ⇒ Overseeing the work of the Animation Team on a daily basis, communicating the art direction and giving constructive feedback.
- ⇒ Making sure that the animations are visually and functionally consistent with the rest of the visuals
- ⇒ Boosting the productivity of the Animation Team, functionality and quality of all assets produced by them.
- ⇒ Proven skills in character development, story boards, concepts, backgrounds and character sketches, etc.
- ⇒ Reviewing the product at various stages to ensure all quality standards are being met and rectify technical errors if any, in the product.
- ⇒ My **B.E. Computer degree** helps me to improve my technical skill of high end 3d tools like Maya and Motion Builder.

Technical

Multimedia Tools: Autodesk MAYA, Autodesk Motion Builder, Autodesk 3ds Max, Adobe Photoshop, Adobe Aftereffects and Adobe Premiere

Computer Languages : C, C++, MFC, Visual C++, Visual Basic, OpenGL

Skills

Primary Skills : 3d Character Animation using Autodesk Maya and Autodesk Motion Builder
3d Character Rigging using Autodesk Maya

Secondary Skills : 3d Character Modeling using Maya
Texturing using Maya and Photoshop
Game Character Modeling and Texturing

Organizational Details

Since Sept'08 with Krazymotion Pvt Ltd, Ahmedabad

Animation Team lead

Responsibilities: Character Animation using Maya, Delivering High Quality Knowledge to the students

Jan'08 – Aug'08 with Xplora Design Skool, Ahmedabad

Sr.Faculty of Maya

Responsibilities: Maya, Motion Builder, 3ds Max and Photoshop

May'07 – Dec'07 with FireCG Pvt Ltd, Mumbai

3d Character Animator

Responsibilities: Character Animation using Maya and Motion Builder

Jan'07 – May '07 with Animaster, Ahmedabad

Faculty of Maya and Photoshop

Responsibilities: Maya (Animation, Rigging, Modeling, Texturing, Dynamics, Lighting, Rendering)
Motion Builder (Character Animation, Characterization, Control rigs, Pinning Concept)
And Photoshop

Jan'06- Jun'06 with Growel Academy (Division of Digikore Studio) , Ahmedabad

Faculty of Maya and Photoshop

Responsibilities: Maya (Animation, Rigging, Modeling, Texturing)
And Photoshop

⇒ Completed INTERNATIONAL DIPLOMA IN 3D ANIMATION - MAYA Software Training

Jan'04- Dec'04 with Keyframe, Vallabh Vidyanagar Faculty of Maya and Photoshop

Responsibilities: Maya (Modeling, Animation), Photoshop and Flash

Key Projects Handled;

- ⇒ Handling team of 15 animators and Animating 3d characters for TV Series.
- ⇒ Worked as sr. 3d character animator in full length 3d animated movie.
- ⇒ Worked as 3d Character animator in Computer Games as well as I-Phone Games.

Other Achievements

- Awarded "Certificate of Excellence" in 'I MAZE 2004', a national level convention, by principal of college
- Awarded "Certificate of Merit" in 'I MAZE 2004', a national level convention, by head of department of it/computer
- Worked as "LEAD DESIGNER" in 'I MAZE 2004', a national level convention

Seminars Attended

- "Seminar on VFX" by Arjun Mitra, Creative Director of **Redchillies.vfx** in June 2008, held by Xplora Design Skool at Town Hall, Ahmedabad
- "Seminar on Softimage XSI" in May 2008, held by Softimage at **Whistling Woods International**, Goregaon, Mumbai.
- "Seminar on New launch of Autodesk" in 2007, held by Autodesk at Grand Bhagwati Hotel, Ahmedabad
- "Seminar on Character Animation" in 2006, held by Autodesk at Grand Bhagwati Hotel, Ahmedabad
- "Summit 2000" - The All India Technical Exhibition & Symposium conducted by College of Engg., Chengannur, Kerala.
- "Week with the Masters" in 1999 and 2000, held by Toonz Animation India, Technopark, Kerala

Seminars Given

- "Seminar on Character Animation" using Maya in June 2008, at Xplora Design Skool Campus, Ahmedabad

Education

- Animation Personal Trainer (APT10) of Keith lango (www.keithlango.com) 2009
- G. H. Patel College of engineering and Technology, Vallabh Vidyanagar 2005
- S.P. University, Vallabh Vidyanagar 2005

Personal Details

Address : Motovas, At & Post Martoli, Ta & Di Mehsana (N.G.), Gujarat, India
Date of Birth : May 30th, 1982
Passport No : G0006954