

Michael Sabalvaro

3070 Allenwood Dr. San Jose, CA 95148 / (408) 892-1351 / michael.sabalvaro@gmail.com

Objective

To obtain a position as a character animator while continually improving my craft

Education

Apr 07 – Sep 08 **AnimationMentor.com, Online Animation Program**
Diploma in Advanced Character Animation Studies
Conferred on January 16, 2009

Mentored by: Elliott Roberts Double Fine Productions
 Brian Mendenhall Tippett Studios
 Steve Cady Blue Castle Games
 Keith Sintay Digital Domain
 Cal Bruner Blue Sky
 Jason Taylor Reel FX

Jul 01 – Dec 06 **California Polytechnic State University, San Luis Obispo**
Major: Mathematics, Bachelor of Science
Conferred on December 16, 2006

Work Experience

Feb 09 – Present **Temp Animator**, Blue Sky Studios, Greenwich, CT
Worked within a team environment to complete quality character animations for the feature film: Ice Age 3.

Sep 08 – Feb 09 **Quality Assurance Tester**, Cryptic Studios, Los Gatos, CA
Responsible for black box testing the MMORPG: Champions Online.

Mar 07 – Oct 07 **Quality Assurance Tester**, Perpetual Entertainment, San Francisco, CA
Responsible for carrying out smoketests and Build Verification Tests for the MMORPGs: Gods & Heroes: Rome Rising and Star Trek Online.

Technical Skills

Maya	Windows XP
Quicktime	MS Office

Extracurricular Activities

July 08 – Jan 09 **Peer Buddy**, Animation Mentor
Took on a mentoring roll for 14 other students in the program