

Freddy Burgos  
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## OBJECTIVE

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Seeking an opportunity where I can be part of a production team as an animator and help create memorable characters and scenes.

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## EDUCATION

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*AnimationMentor.com*

### **Advanced Studies in Character Animation**

**2005-2007**

Obtained a strong understanding of animating characters using the principles of animation. Also have an understanding of cinematography, editing, and frame composition.

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## RECOGNITION

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- Featured Student for February 2006, AnimationMentor.com

**2006**

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## SOFTWARE

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**Maya  
Softimage XSI**

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## WORK EXPERIENCE

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*Jim Henson's Creature Shop*

### **Animation Clean-up Artist**

**October 2008 - December 2008**

Cleaned up motion capture animation for a tv show.

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*GiantSteps VFX*

### **Animator**

**August 2008 – August 2008**

Animated bottles, props, and cameras on a series of commercials for the Yakult drink product.

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*Technicolor Interactive Services*

### **Animator**

**May 2008 – July 2008**

Trained on Softimage XSI. Animated characters for game cinematics and in-game cycles.

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*XL T, Inc.*

### **Character Animator & Layout Artist**

**July 2007 – May 2008**

Animated various characters (bipeds, quadrupeds, and flying creatures) for a children's CG fantasy movie. Also layed out scenes and animated cameras.

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*Rhythm & Hues Studios*

### **Animation Apprentice**

**May 2007 – June 2007**

Participated in an animation apprentice program which involved learning proprietary studio tools and working in a visual effects production environment.

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*XL T, Inc.*

### **Character Animator & Layout Artist**

**Feb 2007 – May 2007**

Animated various characters for an interactive DVD aimed at children. Worked in all stages of animation from laying out sequences to final animation.