

Alex Orrelle

Animation Director and Producer

alex@crew972.com

Summary

Alex Orrelle started his career working as an animator for Pixar Animation Studios on The Incredibles, Boundin' and several short projects, and on The Matrix: Reloaded while at Manex vfx before that. In 2004 Alex founded Crew 972, an animation production company based in Tel-Aviv, Israel. Crew 972 enjoys the rich Israeli talent pool and provides creative services for Film, TV and game projects, as well as developing a library of it's own original IP.

Alex holds a BFA from the Academy of Art University in San Francisco, where he directed the Sundance 2001 on-line audience choice award winning short film "Freeware".

Alex is currently producing VFX shots for a Los Angeles based feature film, and cutscenes for two game titles for Activision.

Specialties

Animation direction, development and production.

Experience

Co-owner, President at Crew 972 ltd

April 2005 - Present (4 years 1 month)

Since founding Crew 972 in April 2005, I've been training animators and fostering relationships in Film, Games and Advertising industries.

Originally self-funded by providing digital character animation services, Crew 972 expanded its creative services to range from story and design to visual effects. Crew 972 also creates original animated projects for film and TV, and is currently in negotiating development deals with major studios.

Animation Director at DPSI

August 2004 - June 2005 (11 months)

The less said the better...

Animator at Pixar Animation Studios

June 2001 - June 2004 (3 years 1 month)

8 recommendations available upon request

Animator at Manex VFX

May 2000 - June 2001 (1 year 2 months)

Graphic Artist at Pixel

September 1994 - December 1995 (1 year 4 months)

Education

Academy of Art University

BFA, Animation, 1996 - 2000

Activities and Societies: "Freeware" Student film group project (writer/director)

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8 people have recommended Alex

"Alex is a talented animator and artist. His talent was seen in everything he worked on a Pixar."

— **Sheri Patterson**, *Coordinator, Pixar Animation Studios*, worked with Alex at Pixar Animation Studios

"I worked with Alex on several projects in the Pixar Shorts department. He is not only a fine animator, but a great artist as well. He's very versatile, and a pleasure to work with."

— **Steve Bloom**, *Editor, Pixar*, worked directly with Alex at Pixar Animation Studios

"Alex is one of the most talented and motivated people I've ever worked with. He has an innate cinematic eye which he applies to everything he works on, from the smallest project to the largest feature film. His easy management style blends flawlessly with his light-hearted levity and nearly boundless energy. I look forward to the day we can work together again."

— **Gabriel Schlumberger**, *Technical Director, Pixar Animation Studios*, worked with Alex at Pixar Animation Studios

"I have known Alex, and worked with him, for nearly a decade now. He's a talented, dedicated, focused, and very driven animator, director, and storyteller. What more can I say? He's great. I'm just sorry that he's not still working with me at Pixar."

— **Oren Jacob**, *Supervising Technical Director, Finding Nemo, Pixar*, managed Alex indirectly at Pixar Animation Studios

"Alex is a great Animator, and an all-around good guy."

— **Stephan Vladimir Bugaj**, *Technical Director (Generalist), Pixar*, worked with Alex at Pixar Animation Studios

"Alex is a great Guy and a hard worker. He has a great work ethic. His animation skills are excellent. I would happily work with Alex again on any future project. -andrew"

— **Andrew Gordon**, *animator, Pixar*, worked directly with Alex at Pixar Animation Studios

"I had the pleasure of working with Alex on a Pixar Shorts project for an all too brief period and

found him to be vastly multi-talented, infectiously energetic, incredibly creative, and an absolute delight to work with. I would gladly seek out Alex as a member of any creative team, whether as an animator, a story artist, or a concept artist. He is a wonderful asset and co-worker."

— **Jim Pearson**, *Art Director, Pixar Animation Studios*, worked directly with Alex at Pixar Animation Studios

"Alex combines the rare qualities of artistic talent and entrepreneurship spirit. Not only his animation and traditional illustration skills brought him all the way to the world famous Pixar Animation Studios, but his sharp business sense and leadership help him promote personal projects and eventually build his own animation studio."

— **Dani Sukiennik**, *CG Set/Environments builder, Pixar Animation Studios*, worked directly with Alex at Pixar Animation Studios

[Contact Alex on LinkedIn](#)