

Experience

Teachers Assistant

01/2009–present LAUSD Los Angeles, CA

Present instruction in math and language arts to students in small groups. Provide one-on-one tutoring with students that need extra help. Assist students in basic computer skills in typing and internet research. Also, volunteered in providing sketches for a school mural design.

3D Artist Intern

06/2009–08/2009 In World Studios Marina Del Rey, CA

Worked in a team to create 3D characters and props for kids MMO. Acquired skills needed to work in a video game pipeline. Learned to create simple rigs for in-game characters and resolved obstacles when creating these rigs independently. Animated biped and quadruped game cycles.

3D Conceptual Designer

05/2008–09/2008 Scenario Design Inc. Los Angeles, CA

Worked in a team to create 3D prototypes based on animated motion pictures. Modeled and animated props to fit the style of the film. Managed 3D scenes and made revisions that were given by project leads. Kept track of revisions and made sure the architects and art team were up to date with the corrections.

Education

09/2003–03/2008 The Art Institute of Los Angeles Santa Monica, CA

Bachelor of Science in Media Arts and Animation.

Graduated March 2008

Software Knowledge

Maya	3ds Max	Z Brush	Shake	After Effects
Microsoft Office	Photoshop	Illustrator	Flash	Premiere

Skill Sets

3d	2d
Modeling characters, props, and Environments	Figure drawing
Character animation	Illustrations
Texturing characters, props, and environments	Flash Animation
Character rigging	Logo design

Additional Skills

Bilingual in English and Spanish.